Bool Dogs Requirements and Feasibility

Requirements: Visual Studio, Knowledge in C++

Kevin –

-Scrum-Lord

-Project manager

-Smasher piece function

-Responsible for submissions

-Great hair

Jas –

-Swap color function

-Executive director of outlandish ideas

-Game balance tester

-Quality control

Hector –

-Adaption for windows systems

-Reset board function

-Research and development of UI

-Assistant game balance tester

Luke –

-Architecture and interface development

-Lead developer (programmer)

-Music director

Time Management – Members will present updates on Tuesdays for reassessment.